

| | | |
|----------------|--------------|--------------|
| DDDDDDDDDDDDDD | CCCCCCCCCCCC | LLL |
| DDDDDDDDDDDDDD | CCCCCCCCCCCC | LLL |
| DDDDDDDDDDDDDD | CCCCCCCCCCCC | LLL |
| DDD | DDD CCC | LLL |
| DDDDDDDDDDDDDD | CCCCCCCCCCCC | LLLLLLLLLLLL |
| DDDDDDDDDDDDDD | CCCCCCCCCCCC | LLLLLLLLLLLL |
| DDDDDDDDDDDDDD | CCCCCCCCCCCC | LLLLLLLLLLLL |

F 10

FILEID**RECALLSUB

```
1 0001 0 MODULE recallsub (IDENT='V04-000',
2 0002 0   ADDRESSING_MODE(NONEXTERNAL=LONG_RELATIVE,
3 0003 0   EXTERNAL=GENERAL) =
4 0004 0
5 0005 1 BEGIN
6 0006 1
7 0007 1 ****
8 0008 1
9 0009 1
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28 0028 1
29 0029 1
30 0030 1
31 0031 1
32 0032 1
33 0033 1
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35 0035 1
36 0036 1
37 0037 1
38 0038 1
39 0039 1
40 0040 1
41 0041 1
42 0042 1
43 0043 1
44 0044 1
45 0045 1
46 0046 1
47 0047 1
48 0048 1
49 0049 1
50 0050 1
51 0051 1
52 0052 1
53 0053 1
54 0054 1
55 0055 1
56 0056 1
57 0057 1
++  
FACILITY: Command recall routines  
  
ABSTRACT:  
  
These routines are used to manage the command recall  
functions of the command language interpreter.  
  
ENVIRONMENT:  
  
VAX/VMS operating system. supervisor mode.  
  
AUTHOR: Peter George, March 1983  
  
Modified by:  
  
V03-005 PCG0005 Peter George 06-Feb-1984  
Be more discerning about when to insert a space  
in a recalled command line.  
  
V03-004 PCG0004 Peter George 03-Jan-1984  
Modify the structure of the recall buffer.  
  
V03-003 PCG0003 Peter George 18-Nov-1983  
Add a routine to get a command by number.
```

RECALLSUB
V04-000

H 10
16-Sep-1984 00:24:46
14-Sep-1984 12:15:32

VAX-11 Bliss-32 V4.0-742
[DCL.SRC]RECALLSUB.B32;1

Page 2
(1)

```
58      0058 1 | V03-002 PCG0002 Peter George 20-Apr-1983
59      0059 1 | Fix bug in EDIT_COMMAND algorithm.
60      0060 1 |
61      0061 1 | V03-001 PCG0001 Peter George 30-Mar-1983
62      0062 1 | Redo EDIT_COMMAND algorithm.
63      0063 1 | --
64      0064 1 |
65      0065 1 |
66      0066 1 | Include files
67      0067 1 |
68      0068 1 LIBRARY 'SYSSLIBRARY:LIB';
69      0069 1 REQUIRE 'LIB$:DCLDEF';           ! DCL definitions
```

```
71      1141 1 !  
72      1142 1 ! Table of contents  
73      1143 1 !  
74      1144 1 !  
75      1145 1 ! LINKAGE  
76      1146 1 common_linkage = call : GLOBAL (wrk=10,prc=11)  
77      1147 1 ptr_linkage = call : GLOBAL (ptr=9,wrk=10,prc=11);  
78      1148 1 !  
79      1149 1 ! FORWARD ROUTINE  
80      1150 1 dcl$put_command : common_linkage,    | Put command in buffer  
81      1151 1 dcl$put_segment : common_linkage,   | Add to last command in buffer  
82      1152 1 compare_string : ptr_linkage,       | Compare current and last commands  
83      1153 1 insert_string : ptr_linkage,        | Insert a string in the buffer  
84      1154 1 zero_buffer : ptr_linkage,          | Zero part of the buffer  
85      1155 1 edit_command : ptr_linkage,         | Edit previous command  
86      1156 1 dcl$get_next_command:common_linkage, | Get next command from buffer  
87      1157 1 dcl$get_prev_command:common_linkage, | Get previous command from buffer  
88      1158 1 dcl$get_curr_command:common_linkage; | Get current command from buffer  
89      1159 1 !  
90      1160 1 !  
91      1161 1 ! Change name of the PSECT's to conform to DCL standards.  
92      1162 1 !  
93      1163 1 PSECT PLIT = DCLSZCODE(EXECUTE, ALIGN(0));  
94      1164 1 PSECT CODE = DCLSZCODE(EXECUTE, ALIGN(0));  
95      1165 1 !  
96      1166 1 ! LITERAL  
97      1167 1 true = 1,  
98      1168 1 false = 0,  
99      1169 1 !  
100     1170 1 !  
101     1171 1 ! Macros to check for ends of command buffer  
102     1172 1 !  
103     M 1173 1 MACRO overflow (address) =  
104     1174 1     (address) GEQU prc [prc_g_commands] + prc_c_cmdbufsize%;  
105     1175 1 !  
106     M 1176 1 MACRO underflow (address) =  
107     1177 1     (address) LSSU prc [prc_g_commands]%;  
108     1178 1 !
```

```
110      1179 1 GLOBAL ROUTINE dcl$put_command (desc) : common_linkage =
111
112      1180 1
113      1181 1 ---  

114      1182 1
115      1183 1 Put a command into the command buffer.  

116      1184 1
117      1185 1 Inputs:  

118      1186 1
119      1187 1 desc = address of descriptor of command to insert  

120      1188 1 R10 = address of WRK data structure  

121      1189 1 R11 = address of PRC data structure  

122      1190 1 PRC_L_RECALLPTR = pointer to location to insert command at  

123      1191 1
124      1192 1 Outputs:  

125      1193 1
126      1194 1 The command is added to the buffer and PRC_L_RECALLPTR is updated  

127      1195 1 to point to the next free space in the buffer.  

128      1196 1
129      1197 1 The structure of the circular recall buffer is as follows:  

130      1198 1
131      1199 1 0-byte,len-byte,char-string,len-byte,  

132      1200 1 0-byte,len-byte,char-string,len-byte, ...
133      1201 1
134      1202 1 routine value = always true  

135      1203 1
136      1204 1 ---  

137      1205 1
138      1206 2 BEGIN  

139      1207 2
140      1208 2
141      1209 2 MAP
142      1210 2     desc : REF VECTOR;           ! Input command descriptor
143      1211 2
144      1212 2 GLOBAL REGISTER
145      1213 2     ptr=9 : REF VECTOR[,BYTE];   ! Pointer into recall buffer
146      1214 2
147      1215 2 EXTERNAL REGISTER
148      1216 2     wrk=10 : REF $BBLOCK;       ! Address of WRK data structure
149      1217 2     prc=11 : REF $BBLOCK;       ! Address of PRC data structure
150      1218 2
151      1219 2
152      1220 2     Compare the new command to the previous command. If identical, then do not
153      1221 2     insert the new command in the buffer.
154      1222 2
155      1223 2 IF compare_string (.desc)
156      1224 2 THEN RETURN true;
157      1225 2
158      1226 2
159      1227 2     Skip past the leading zero and insert the command length.
160      1228 2
161      1229 2     ptr = .prc [prc_l_recallptr] + 1;
162      1230 2     IF OVERFLOW (.ptr)
163      1231 2     THEN ptr = .ptr - prc_c_cmdbufsize;
164      1232 2     ptr [0] = .desc [0];
165      1233 2
166      1234 2
167      1235 2     Copy the command string into the buffer and insert the trailing length byte.
```

```

167      1236 2 !
168      1237 2 ! ptr = .ptr + 1;
169      1238 2 ! IF OVERFLOW (.ptr)
170      1239 2 ! THEN ptr = prc [prc_g_commands];
171      1240 2 ! insert_string (.desc);
172      1241 2 ! ptr [0] = .desc [0];
173      1242 2 !
174      1243 2 !
175      1244 2 ! Zero any partially overwritten commands in the buffer and reset the
176      1245 2 ! pointer in the PRC data structure to the next free command space.
177      1246 2 !
178      1247 2 ! ptr = .ptr + 1;
179      1248 2 ! IF OVERFLOW (.ptr)
180      1249 2 ! THEN ptr= prc [prc_g_commands];
181      1250 2 ! prc [prc_l_recallptr] = .ptr;
182      1251 2 ! RETURN zero_buffer();
183      1252 2 !
184      1253 1 END;

```

```
:TITLE RECALLSUB
:IDENT \V04-000\
```

| | | | | | | .PSECT DCLSZCODE,NOWRT,0 | |
|--|--|--|----|--------------------------|------|---------------------------------|------|
| | | | 04 | 0200 00000 | | .ENTRY DCLSPUT_COMMAND, Save R9 | 1179 |
| | | | | AC DD 00002 | | PUSHL DESC | 1223 |
| | | | | 01 FB 00005 | | CALLS #1, COMPARE_STRING | |
| | | | | 50 E9 0000C | | BLBC R0, 1\$ | |
| | | | | 01 D0 0000F | | MOVL #1, R0 | |
| | | | | 04 00012 | | RET | 1224 |
| | | | | | 1\$: | ADDL3 #1, 303(PRC), PTR | |
| | | | | 59 CB 00013 | | MOVAB 1332(R11), R0 | 1229 |
| | | | | 50 0534 CB 9E 00019 | | CMPL PTR, R0 | 1230 |
| | | | | 50 59 D1 0001E | | BLSSU 2\$ | |
| | | | | 59 05 1F 00021 | | MOVAB -1025(R9), PTR | 1231 |
| | | | | 89 FBFF C9 9E 00023 | | MOVB @DESC, (PTR)+ | 1232 |
| | | | | 50 04 BC 90 00028 | 2\$: | CMPL PTR, R0 | 1238 |
| | | | | 59 59 D1 0002C | | BLSSU 3\$ | |
| | | | | 50 05 1F 0002F | | MOVAB 307(R11), PTR | 1239 |
| | | | | 59 0133 CB 9E 00031 | | PUSHL DESC | 1240 |
| | | | | 04 AC DD 00036 | 3\$: | CALLS #1, INSERT STRING | |
| | | | | 01 FB 00039 | | MOVB @DESC, (PTR)+ | 1241 |
| | | | | 89 04 BC 90 00040 | | MOVAB 1332(R11), R0 | 1248 |
| | | | | 50 0534 CB 9E 00044 | | CMPL PTR, R0 | |
| | | | | 50 59 D1 00049 | | BLSSU 4\$ | |
| | | | | 59 05 1F 0004C | | MOVAB 307(R11), PTR | 1249 |
| | | | | 012F CB 59 D0 00053 | 4\$: | MOVL PTR, 303(PRC) | 1250 |
| | | | | 00000000V EF 00 FB 00058 | | CALLS #0, ZERO_BUFFER | 1251 |
| | | | | 04 0005F | | RET | 1253 |

; Routine Size: 96 bytes, Routine Base: DCLSZCODE + 0000

```
186      1254 1 GLOBAL ROUTINE dcl$put_segment (desc) : common_linkage =
187      1255 1
188      1256 1 ---+
189      1257 1     Add a command segment to the last command in the command buffer.
190      1258 1     If it causes the command to be longer than WRK_C_INPBUFSIZ-1 in
191      1259 1     length, then insert it as a new entry.
192      1260 1
193      1261 1
194      1262 1 Inputs:
195      1263 1
196      1264 1     desc = address of descriptor of command to insert
197      1265 1     R10 = address of WRK data structure
198      1266 1     R11 = address of PRC data structure
199      1267 1     PRC_L_RECALLPTR = pointer past end of last inserted command
200      1268 1
201      1269 1 Outputs:
202      1270 1
203      1271 1     The command segment is added to the buffer and PRC_L_RECALLPTR is
204      1272 1     updated to point to the next free space in the buffer.
205      1273 1
206      1274 1     routine value = always true
207      1275 1
208      1276 1 ---+
209      1277 1
210      1278 2 BEGIN
211      1279 2
212      1280 2 MAP
213      1281 2     desc : REF VECTOR;           ! Input command descriptor
214      1282 2
215      1283 2 GLOBAL REGISTER
216      1284 2     ptr=9 : REF VECTOR[.BYTE];   ! Pointer into recall buffer
217      1285 2
218      1286 2 EXTERNAL REGISTER
219      1287 2     wrk=10 : REF SBBLOCK;       ! Address of WRK data structure
220      1288 2     prc=11 : REF SBBLOCK;       ! Address of PRC data structure
221      1289 2
222      1290 2 LOCAL
223      1291 2     lead_len : REF VECTOR[.BYTE]; ! Pointer to leading length in buffer
224      1292 2
225      1293 2
226      1294 2     Get the length of the previous command. If the total concatenated length
227      1295 2     of the command will now be greater than 255, then treat the new segment
228      1296 2     as a new command.
229      1297 2
230      1298 2     ptr = .prc [prc_l_recallptr] - 1;
231      1299 2 IF UNDERFLOW (.ptr)
232      1300 2     THEN ptr = .ptr + prc_c_cmdbufsize;
233      1301 2 IF (.ptr [0] + .desc [0]) GTR wrk_c_inpbufsiz - 1
234      1302 2     THEN RETURN dcl$put_command (.desc);
235      1303 2
236      1304 2
237      1305 2     Point at the first character of the previous command string and save
238      1306 2     the address of the byte to insert the leading length at for later use.
239      1307 2
240      1308 2     ptr = .ptr - .ptr [0];
241      1309 2 IF UNDERFLOW (.ptr)
242      1310 2     THEN ptr = .ptr + prc_c_cmdbufsize;
```

```

243 1311 2 lead_len = .ptr - 1;
244 1312 2 IF UNDERFLOW (.lead_len)
245 1313 2 THEN lead_len = .lead_len + prc_c_cmdbufsize;
246 1314
247 1315
248 1316 2 Remove the trailing continuation character or comments from the previously
249 1317 2 inserted part of the command and insert the new segment at the end.
250 1318
251 1319 2 edit_command (.lead_len);
252 1320 2 insert_string (.desc);
253 1321
254 1322 2 Set the length bytes.
255 1323 2
256 1324 2 ptr [0] = .ptr - .lead_len - 1;
257 1325 2 lead_len [0] = .ptr [0];
258 1326
259 1327
260 1328
261 1329 2 Zero any partially overwritten commands in the buffer and reset the
262 1330 2 pointer in the PRC data structure to the next free command space.
263 1331
264 1332 2 ptr = .ptr + 1;
265 1333 2 IF OVERFLOW (.ptr)
266 1334 2 THEN ptr = prc [prc_g_commands];
267 1335 2 prc [prc_l_recallptr] = .ptr;
268 1336 2 RETURN zero_buffer();
269 1337 2
270 1338 1 END;

```

| | | | | | | |
|----|------|------|------------------|--------|-----------------------------|--------|
| 59 | 012F | CB | 0204 00000 | .ENTRY | DCLSPUT SEGMENT, Save R2,R9 | : 1254 |
| | | 50 | 0133 01 C3 00002 | SUBL3 | #1, 303(PRC), PTR | : 1298 |
| | | 50 | CB 9E 00008 | MOVAB | 307(R11), R0 | : 1299 |
| | | 50 | 59 D1 0000D | CMPL | PTR, R0 | |
| | | 59 | 05 1E 00010 | BGEQU | 1\$ | |
| | | 59 | 0401 C9 9E 00012 | MOVAB | 1025(R9), PTR | : 1300 |
| | | 50 | 69 9A 00017 1\$: | MOVZBL | (PTR), R0 | : 1301 |
| | | 50 | 04 BC C0 0001A | ADDL2 | 2DESC, R0 | |
| | | BF | 50 D1 0001E | CMPL | R0, #255 | |
| | | | 09 15 00025 | BLEQ | 2\$ | |
| | | FF71 | 04 AC DD 00027 | PUSHL | DESC | : 1302 |
| | | CF | 01 FB 0002A | CALLS | #1, DCLSPUT_COMMAND | |
| | | | 04 0002F | RET | | |
| | | 50 | 69 9A 00030 2\$: | MOVZBL | (PTR), R0 | : 1308 |
| | | 59 | 50 C2 00033 | SUBL2 | R0, PTR | |
| | | 50 | 0133 CB 9E 00036 | MOVAB | 307(R11), R0 | : 1309 |
| | | 50 | 59 D1 0003B | CMPL | PTR, R0 | |
| | | 59 | 05 1E 0003E | BGEQU | 3\$ | |
| | | 59 | 0401 C9 9E 00040 | MOVAB | 1025(R9), PTR | : 1310 |
| | | FF | A9 9E 00045 3\$: | MOVAB | -1(R9), LEAD_LEN | : 1311 |
| | | 50 | 52 D1 00049 | CMPL | LEAD_LEN, R0 | : 1312 |
| | | 52 | 05 1E 0004C | BGEQU | 4\$ | |
| | | 0401 | C2 9E 0004E | MOVAB | 1025(R2), LEAD_LEN | : 1313 |
| | | 52 | DD 00053 4\$: | PUSHL | LEAD_LEN | : 1319 |

| | | | | | | | | | | | |
|----|-----------|------|------|----|-------|-------|-----------|-------------------|---|------|------|
| | 00000000V | EF | | 01 | FB | 00055 | CALLS | #1, EDIT_COMMAND | : | 1320 | |
| | 00000000V | EF | 04 | AC | DD | 0005C | PUSHL | DE\$C | | | |
| 50 | 59 | | | 01 | FB | 0005F | CALLS | #1, INSERT STRING | : | 1325 | |
| 69 | 50 | | | 52 | C3 | 00066 | SUBL3 | LEAD LEN, PTR, R0 | | | |
| | 62 | | | 01 | B3 | 0006A | SUBB3 | #1, R0, (PTR) | : | 1326 | |
| | 50 | 0534 | | 89 | 90 | 0006E | MOVBL | (PTR)+ (LEAD-LEN) | | | |
| | 50 | | | CB | 9E | 00071 | MOVAB | 1332(R11), R0 | : | 1333 | |
| | 012F | 59 | 0133 | 59 | D1 | 00076 | CMPL | PTR, R0 | | | |
| | CB | | | 05 | 1F | 00079 | BLSSU | 5\$ | : | 1334 | |
| | 00000000V | EF | | CB | 9E | 0007B | MOVAB | 307(R11), PTR | : | 1335 | |
| | 00 | | | 59 | D0 | 00080 | 5\$: MOVL | PTR, 303(PRC) | | | |
| | | | | 00 | FB | 00085 | CALLS | #0, ZERO_BUFFER | : | 1336 | |
| | | | | 04 | 0008C | | RET | | | : | 1338 |

: Routine Size: 141 bytes, Routine Base: DCL\$ZCODE + 0060

```

272 1339 1 ROUTINE compare_string (desc) : ptr_linkage =
273 1340 1
274 1341 1
275 1342 1
276 1343 1
277 1344 1
278 1345 1
279 1346 1
280 1347 1
281 1348 1
282 1349 1
283 1350 1
284 1351 1
285 1352 1
286 1353 1
287 1354 1
288 1355 1
289 1356 1
290 1357 1
291 1358 2
292 1359 2
293 1360 2
294 1361 2
295 1362 2
296 1363 2
297 1364 2
298 1365 2
299 1366 2
300 1367 2
301 1368 2
302 1369 2
303 1370 2
304 1371 2
305 1372 2
306 1373 2
307 1374 2
308 1375 2
309 1376 2
310 1377 2
311 1378 2
312 1379 2
313 1380 2
314 1381 2
315 1382 2
316 1383 2
317 1384 2
318 1385 2
319 1386 2
320 1387 2
321 1388 2
322 1389 2
323 1390 2
324 1391 2
325 1392 2
326 1393 2
327 1394 2
328 1395 2

    ---  

        Compare the new command to the previous command.  

        If identical, then return true.  

  

    Inputs:  

        R10 = address of WRK data structure  

        R11 = address of PRC data structure  

        PRC_L_RECALLPTR = pointer past end of last inserted command  

  

    Outputs:  

        routine value = true if strings are the same  

        false otherwise  

    ---  

  

BEGIN  

  

MAP
    desc : REF VECTOR;           ! Input command descriptor
    EXTERNAL REGISTER
    ptr=9 : REF VECTOR[BYTE],   ! Pointer into recall buffer
    wrk=10 : REF SBBLOCK,       ! Address of WRK data structure
    prc=11 : REF SBBLOCK;       ! Address of PRC data structure
  

LOCAL
    len;  

  

    | Get length and address of previous command string.
    ptr = .prc [prc_l_recallptr] - 1;
    IF UNDERFLOW (.ptr)
        THEN ptr = .ptr + prc_c_cmdbufsize;
    len = .ptr [0];
    ptr = .ptr - [len];
    IF UNDERFLOW (.ptr)
        THEN ptr = .ptr + prc_c_cmdbufsize;
  

    | Compare the two strings and return false if they are different.
    IF OVERFLOW (.ptr + .len - 1)
        THEN BEGIN
            LOCAL temp_len;
            temp_len = prc [prc_g_commands] +
                        prc_c_cmdbufsize - .ptr;
            IF CHSNEQ (.temp_len, .ptr
                        .desc [0], .desc [1], XC' ')
                THEN RETURN false;
            IF CHSNEQ (.len - .temp_len,
                        prc [prc_g_commands],
                        .desc [0] = .temp_len,
                        ! Will we wrap around?
                        ! Yes, then compare in two pieces
                        ! Get length of first piece
                        ! Compare first piece
                        ! Return false if not equal
                        ! Compare second piece

```

```

329      1396    3      .desc [1] + .temp_len,
330      1397    3
331      1398    3      THEN RETURN false;
332      1399    2      END
333      1400    2      ELSE IF CHSNEQ (.len, .ptr,
334      1401    2          .desc [0], .desc [1], %C' ')
335      1402    2          THEN RETURN false;
336      1403    2
337      1404    2      RETURN true;
338      1405    1      END;

```

! Return true if equal

| 00FC 00000 COMPARE_STRING: | | | | | | | | | | |
|----------------------------|------|----|---------|---------|----------|--------|-------------------------------------|--|--|-------|
| | | | | | | | | | | .WORD |
| 59 | 012F | CB | 0133 | 01 | C3 00002 | SUBL3 | #1, 303(PRC), PTR | | | 1339 |
| | | 57 | | CB | 9E 00008 | MOVAB | 307(PRC), R7 | | | 1374 |
| | | 57 | | 59 | D1 0000D | CMPL | PTR, R7 | | | 1375 |
| | | | | 05 | 1E 00010 | BGEQU | 1\$ | | | |
| | | 59 | 0401 | C9 | 9E 00012 | MOVAB | 1025(R9), PTR | | | 1376 |
| | | 54 | | 69 | 9A 00017 | MOVZBL | (PTR), LÉN | | | 1377 |
| | | 59 | | 54 | C2 0001A | SUBL2 | LÉN, PTR | | | 1378 |
| | | 57 | | 59 | D1 0001D | CMPL | PTR, R7 | | | 1379 |
| | | | | 05 | 1E 00020 | BGEQU | 2\$ | | | |
| | | 59 | 0401 | C9 | 9E 00022 | MOVAB | 1025(R9), PTR | | | 1380 |
| | | 55 | | 04 | AC 00027 | MOVL | DESC, R5 | | | 1391 |
| | | 51 | | FF A449 | 9E 0002B | MOVAB | -1(LÉN)[PTR], R1 | | | 1385 |
| | | 50 | 0534 | CB | 9E 00030 | MOVAB | 1332(R11), R0 | | | |
| | | 50 | | 51 | D1 00035 | CMPL | R1, R0 | | | |
| | | | | 20 | 1F 00038 | BLSSU | 3\$ | | | |
| 04 BC | 56 | 50 | | 59 | C3 0003A | SUBL3 | PTR, R0, TEMP LEN | | | 1389 |
| | 20 | 69 | 04 | 56 | 2D 0003E | CMPC5 | TEMP_LEN, (PTR), #32, @DESC, @4(R5) | | | 1390 |
| | | | | 85 | 00044 | BNEQ | 5\$ | | | |
| | | | | 20 | 12 00044 | SUBL2 | TEMP_LEN, R4 | | | 1393 |
| 50 | 50 | 04 | 54 | 56 | C2 00048 | SUBL3 | TEMP_LEN, @DESC, R0 | | | 1395 |
| | 20 | | 67 | 56 | C3 00048 | CMPC5 | R4, (R7), #32, R0, @4(R5)[TEMP_LEN] | | | 1394 |
| | | | 04 B546 | 54 | 2D 00050 | | | | | |
| | | | | 08 | 11 00058 | BRB | 4\$ | | | 1400 |
| 04 BC | 20 | 69 | 04 | 54 | 2D 0005A | CMPC5 | LEN, (PTR), #32, @DESC, @4(R5) | | | |
| | | | | B5 | 00060 | | | | | |
| | | | | 04 | 12 00062 | BNEQ | 5\$ | | | 1404 |
| | | | | 01 | D0 00064 | MOVL | #1, R0 | | | 1405 |
| | | | | 04 | 00067 | RET | | | | |
| | | | | 50 | D4 00068 | CLRL | | | | |
| | | | | 04 | 0006A | RET | R0 | | | |

: Routine Size: 107 bytes, Routine Base: DCL\$ZCODE + 00ED

```

340 1406 1 ROUTINE insert_string (desc) : ptr_linkage =
341 1407 1 --- Insert a string in the buffer.
342 1408 1
343 1409 1 Inputs:
344 1410 1 R9 = address to begin insertion at
345 1411 1 R10 = address of WRK data structure
346 1412 1 R11 = address of PRC data structure
347 1413 1
348 1414 1 Outputs:
349 1415 1 R9 = address of first byte after the insertion
350 1416 1 routine value = always true
351 1417 1 ---+
352 1418 1
353 1419 1
354 1420 1
355 1421 1
356 1422 1
357 1423 1
358 1424 2 BEGIN
359 1425 2
360 1426 2 MAP
361 1427 2 desc : REF VECTOR; ! Input command descriptor
362 1428 2
363 1429 2 EXTERNAL REGISTER
364 1430 2 ptr=9 : REF VECTOR[,BYTE], ! Pointer to retrieved command
365 1431 2 wrk=10 : REF $BBLOCK, ! Address of WRK data structure
366 1432 2 prc=11 : REF $BBLOCK; ! Address of PRC data structure
367 1433 2
368 1434 2 IF OVERFLOW (.ptr + .desc [0] - 1) ! Will we wrap around?
369 1435 2 THEN BEGIN ! Yes, then copy in two pieces
370 1436 2 LOCAL temp_len;
371 1437 2 temp_len = prc [prc_g_commands] +
372 1438 2 prc_c_cmdbuf$1z - .ptr; ! Get length of first piece
373 1439 2 CHSMOVE (.temp_len, .desc [1], .ptr); ! Move first piece
374 1440 2 CHSMOVE (.desc [0] - .temp_len,
375 1441 2 .desc [1] + .temp_len,
376 1442 2 prc [prc_g_commands]); ! Move second piece
377 1443 2 ptr = prc [prc_g_commands] +
378 1444 2 .desc [0] - .temp_len; ! Update the ptr
379 1445 2 END
380 1446 2 ELSE BEGIN ! No, then copy in whole
381 1447 2 CHSMOVE (.desc [0], .desc [1], .ptr);
382 1448 2 ptr = .ptr + .desc [0];
383 1449 2 END;
384 1450 2
385 1451 2 IF OVERFLOW(.ptr) ! Update the pointer
386 1452 2 THEN ptr = prc [prc_g_commands];
387 1453 2
388 1454 2 RETURN true;
389 1455 2 END;

```

01FC 00000 INSERT_STRING:
.WORD Save R2,R3,R4,R5,R6,R7,R8

: 1406

| | | | | | | | | | |
|------|----|------|------|------|-------|-------|--------|--------------------------------|--------|
| | | 56 | 04 | AC | D0 | 00002 | MOVL | DESC, R6 | : 1439 |
| | | 58 | 04 | BC | D0 | 00006 | MOVL | @DESC, R8 | : 1434 |
| | | 50 | FF | A849 | 9E | 0000A | MOVAB | -1(R8)[PTR], R0 | |
| | | 0534 | | CB | 9F | 0000F | PUSHAB | 1332(R11) | |
| | | 6E | | 50 | D1 | 00013 | CMPL | R0, (SP) | |
| | | 57 | 6E | 23 | C3 | 00018 | BLSSU | 1\$ | |
| | | 69 | 04 | 59 | 28 | 0001C | SUBL | PTR, (SP), TEMP_LEN | 1438 |
| | | 50 | B6 | 57 | C3 | 00021 | MOVC3 | TEMP_LEN, @4(R6), (PTR) | 1439 |
| 0133 | CB | 04 | B647 | 50 | 28 | 00025 | SUBL | TEMP_LEN, R8, R0 | 1440 |
| | | 50 | 5B | 58 | C1 | 0002D | MOVC3 | R0, @4(R6)[TEMP_LEN], 307(PRC) | 1442 |
| | | 50 | 59 | 57 | C2 | 00031 | ADDL3 | R8, PRC, R0 | 1443 |
| | | 59 | 0133 | CO | 9E | 00034 | SUBL2 | TEMP LEN, R0 | 1444 |
| | | 69 | 04 | 08 | 11 | 00039 | MOVB | 307(R0), PTR | |
| | | B6 | 58 | 28 | 0003B | 1\$: | BRB | 2\$ | 1434 |
| | | 59 | 58 | C0 | 00040 | | MOVC3 | R8, @4(R6), (PTR) | 1447 |
| | | 6E | 59 | D1 | 00043 | 2\$: | ADDL2 | R8, PTR | 1448 |
| | | 59 | 0133 | 05 | 1F | 00046 | CMPL | PTA, (SP) | 1451 |
| | | 50 | 01 | CB | 9E | 00048 | BLSSU | 3\$ | |
| | | | | 04 | D0 | 0004D | MOVAB | 307(R11), PTR | 1452 |
| | | | | 04 | 00050 | 3\$: | MOVL | #1, R0 | 1454 |
| | | | | | | | RET | | 1455 |

: Routine Size: 81 bytes, Routine Base: DCLSZCODE + 0158

```

391      1456 1 ROUTINE zero_buffer : ptr_linkage =
392      1457 1
393      1458 1 ---  

394      1459 1
395      1460 1      Zero any partially overwritten commands in the buffer.  

396      1461 1
397      1462 1 Inputs:  

398      1463 1
399      1464 1      R9 = address to start zeroing at  

400      1465 1      R10 = address of WRK data structure  

401      1466 1      R11 = address of PRC data structure  

402      1467 1
403      1468 1 Outputs:  

404      1469 1
405      1470 1      routine value = always true  

406      1471 1 ---  

407      1472 1
408      1473 2 BEGIN  

409      1474 2
410      1475 2 EXTERNAL REGISTER  

411      1476 2      ptr=9 : REF VECTOR[,BYTE],      ! Pointer to retrieved command  

412      1477 2      wrk=10 : REF SBBLOCK,      ! Address of WRK data structure  

413      1478 2      prc=11 : REF SBBLOCK;      ! Address of PRC data structure  

414      1479 2
415      1480 2 WHILE (.ptr [0] NEQ 0)  

416      1481 2 DO BEGIN  

417      1482 2      ptr [0] = 0;  

418      1483 2      ptr = .ptr + 1;  

419      1484 2      IF OVERFLOW (.ptr)  

420      1485 2      THEN ptr = prc [prc_g_commands];  

421      1486 2 END;  

422      1487 2
423      1488 2 RETURN true;  

424      1489 1 END;

```

| | | | 0000 L. | | UFFER: | | |
|----|------|----|----------|------|--------|---------------|--------|
| 50 | 0534 | CB | 9E 00002 | | WORD | Save nothing | : 1456 |
| | | 69 | 95 00007 | 1\$: | MOVAB | 1332(R11), R0 | : 1484 |
| | | OE | 13 00009 | | TSTB | (PTR) | : 1480 |
| 50 | | 89 | 94 00008 | | BEQL | 2\$ | : 1482 |
| | | 59 | D1 0000D | | CLRB | (PTR)+ | : 1484 |
| 59 | 0133 | F5 | 1F 00010 | | CNPL | PTR, R0 | : 1485 |
| | | EE | 11 00012 | | BLSSU | 1\$ | : 1480 |
| 50 | | 01 | D0 00019 | 2\$: | MOVAB | 307(R11), PTR | : 1488 |
| | | 04 | 0001C | | BRB | 1\$ | : 1489 |
| | | | | | MOVL | #1, R0 | |
| | | | | | RET | | |

; Routine Size: 29 bytes. Routine Base: DCLSZCODE + 01A9

```
426      1490  ROUTINE edit_command (len) : ptr_linkage =
427      1491  |
428      1492  |
429      1493  |
430      1494  |
431      1495  |
432      1496  |
433      1497  |
434      1498  |
435      1499  |
436      1500  |
437      1501  |
438      1502  |
439      1503  |
440      1504  |
441      1505  |
442      1506  |
443      1507  |
444      1508  |
445      1509  |
446      1510  |
447      1511  |
448      1512  |
449      1513  |
450      1514  |
451      1515  BEGIN
452      1516  MAP
453      1517  EXTERNAL REGISTER
454      1518  ptr=9 : REF VECTOR[,BYTE];           ! Address of length of command
455      1519  wrk=10 : REF $BBLOCK;            ! Pointer to end of command to edit
456      1520  prc=11 : REF $BBLOCK;            ! Address of WRK data structure
457      1521          ! Address of PRC data structure
458      1522  LOCAL
459      1523  flags : BITVECTOR[3];           ! Flags
460      1524  LITERAL
461      1525  continue = 0,
462      1526  blank = 1,
463      1527  quote = 2;
464      1528
465      1529
466      1530  flags = 0;
467      1531
468      1532
469      1533  ! Search for EOL or trailing comment.
470      1534  INCR i FROM 1 TO .len [0]
471      1535  DO BEGIN
472      1536
473      1537
474      1538  IF .ptr [0] EQL XC"""
475      1539  THEN flags [quote] = NOT .flags [quote];
476      1540
477      1541  IF NOT .flags [quote]
478      1542  THEN IF .ptr [0] EQL XC'!'
479      1543  THEN EXITLOOP;
480      1544
481      1545  ptr = .ptr + 1;
482      1546  IF OVERFLOW (.ptr)
```

```
: 483      1547      THEN ptr = prc [prc_g_commands];  
: 484      1548      END;  
: 485      1549      !  
: 486      1550      ! Back up to previous character.  
: 487      1551      !  
: 488      1552      !  
: 489      1553      !  
: 490      1554      ! IF UNDERFLOW (.ptr)  
: 491      1555      ! THEN ptr = .ptr + prc_c_cmdbufsize;  
: 492      1556      !  
: 493      1557      !  
: 494      1558      ! Delete trailing white space.  
: 495      1559      !  
: 496      1560      WHILE ((.ptr [0] EQL XX'20') OR (.ptr [0] EQL XX'09'))  
: 497      1561      DO BEGIN  
: 498      1562      !  
: 499      1563      !  
: 500      1564      ! IF UNDERFLOW (.ptr)  
: 501      1565      ! THEN ptr = .ptr + prc_c_cmdbufsize;  
: 502      1566      !  
: 503      1567      !  
: 504      1568      ! Delete trailing continuation character.  
: 505      1569      !  
: 506      1570      ! IF .ptr [0] EQL XC'-'  
: 507      1571      ! THEN BEGIN  
: 508      1572      ! ! flags [continue] = true;  
: 509      1573      ! ! ptr = .ptr - 1;  
: 510      1574      ! ! IF UNDERFLOW (.ptr)  
: 511      1575      ! ! THEN ptr = .ptr + prc_c_cmdbufsize;  
: 512      1576      !  
: 513      1577      !  
: 514      1578      !  
: 515      1579      ! Delete trailing white space.  
: 516      1580      !  
: 517      1581      ! WHILE ((.ptr [0] EQL XX'20') OR (.ptr [0] EQL XX'09'))  
: 518      1582      ! DO BEGIN  
: 519      1583      ! ! flags [blank] = true;  
: 520      1584      ! ! ptr = .ptr - 1;  
: 521      1585      ! ! IF UNDERFLOW (.ptr)  
: 522      1586      ! ! THEN ptr = .ptr + prc_c_cmdbufsize;  
: 523      1587      !  
: 524      1588      !  
: 525      1589      !  
: 526      1590      ! Insert a space at the end.  
: 527      1591      !  
: 528      1592      !  
: 529      1593      ! IF OVERFLOW (.ptr)  
: 530      1594      ! THEN ptr = prc [prc_g_commands];  
: 531      1595      ! IF (.flags [continue] AND .flags [blank]) OR NOT .flags [continue]  
: 532      1596      ! THEN BEGIN  
: 533      1597      ! ! ptr [0] = XX'20';  
: 534      1598      ! ! ptr = .ptr + 1;  
: 535      1599      ! ! IF OVERFLOW (.ptr)  
: 536      1600      ! ! THEN ptr = prc [prc_g_commands];  
: 537      1601      !  
: 538      1602      !  
: 539      1603      ! 2 RETURN true;
```

| 000C 00000 EDIT_COMMAND: | | | | | | | |
|--------------------------|--------|----------------|-------------|---------------|------------|-------|------|
| | | | | WORD | Save R2,R3 | | |
| 05 | 0534 | 53 | 04 | S1 94 00002 | CLRB | FLAGS | 1490 |
| | | 52 | BC 9A 00004 | MOVZBL | LEN, R3 | 1530 | |
| | | CB 9E 00008 | MOVAB | 1332(R11), R2 | 1535 | | |
| | | 50 D4 00000 | CLRL | I | 1546 | | |
| | | 1D 11 0000F | BRB | 4\$ | | | |
| | | 22 69 91 00011 | 1\$: CMPB | (PTR), #34 | 1538 | | |
| | | 03 12 00014 | BNEQ | 2\$ | | | |
| | | 51 04 8C 00016 | XORB2 | #4, FLAGS | 1539 | | |
| | | 51 02 E0 00019 | BBS | #2, FLAGS 3\$ | 1541 | | |
| | | 21 69 91 0001D | CMPB | (PTR), #33 | 1542 | | |
| 10 13 00020 | BEQL | 5\$ | | | | | |
| 59 D6 00022 | INCL | PTR | 1545 | | | | |
| 52 59 D1 00024 | CMPL | PTR, R2 | 1546 | | | | |
| 59 05 1F 00027 | BLSSU | 4\$ | | | | | |
| 50 53 F3 00029 | MOVAB | 307(R11) PTR | 1547 | | | | |
| DF 50 53 F3 0002E | AOBLEQ | R3, I, 1\$ | 1535 | | | | |
| 50 0133 59 D7 00032 | DECL | PTR | 1553 | | | | |
| 50 0133 CB 9E 00034 | MOVAB | 307(R11), R0 | 1554 | | | | |
| 59 59 D1 00039 | CMPL | PTR, R0 | | | | | |
| 59 0401 05 1E 0003C | BGEQU | 7\$ | | | | | |
| 20 69 91 00043 | MOVAB | 1025(R9), PTR | 1555 | | | | |
| 09 05 13 00046 | CMPB | (PTR), #32 | 1560 | | | | |
| 69 91 00048 | BEQL | 8\$ | | | | | |
| 04 12 0004B | CMPB | (PTR), #9 | | | | | |
| 59 59 D7 0004D | BNEQ | 9\$ | | | | | |
| 20 E8 11 0004F | DECL | PTR | 1562 | | | | |
| 20 69 91 00051 | BRB | 6\$ | 1563 | | | | |
| 51 0F 12 00054 | BNEQ | 11\$ | 1570 | | | | |
| 51 01 88 00056 | BISB2 | #1, FLAGS | 1572 | | | | |
| 50 59 D7 00059 | DECL | PTR | 1573 | | | | |
| 50 59 D1 0005B | CMPL | PTR, R0 | 1574 | | | | |
| 59 0401 05 1E 0005E | BGEQU | 11\$ | | | | | |
| 20 69 91 00060 | MOVAB | 1025(R9), PTR | 1575 | | | | |
| 20 69 91 00065 | CMPB | (PTR), #32 | 1581 | | | | |
| 09 05 13 00068 | BEQL | 12\$ | | | | | |
| 69 91 0006A | CMPB | (PTR), #9 | | | | | |
| 51 05 12 0006D | BNEQ | 13\$ | | | | | |
| 51 02 88 0006F | BISB2 | #2, FLAGS | 1583 | | | | |
| 51 E5 11 00072 | BRB | 10\$ | 1584 | | | | |
| 52 59 D6 00074 | INCL | PTR | 1592 | | | | |
| 52 59 D1 00076 | CMPL | PTR, R2 | 1593 | | | | |
| 59 50 1F 00079 | BLSSU | 14\$ | | | | | |
| 07 51 D0 0007B | MOVL | R0, PTR | 1594 | | | | |
| 51 01 E9 0007E | BLBC | FLAGS, 15\$ | 1595 | | | | |
| 08 51 E0 00081 | BBS | #1, FLAGS 15\$ | | | | | |
| 89 20 51 F8 00085 | BLBS | FLAGS 16\$ | | | | | |
| 52 59 90 00088 | MOVB | #32, (PTR)+ | | | | | |
| 52 59 D1 0008B | CMPL | PTR, R2 | 1597 | | | | |
| | | | 1599 | | | | |

RECALLSUB
V04-000

J 11
16-Sep-1984 00:24:46 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:15:32 [DCL.SRC]RECALLSUB.B32;1

Page 17
(8)

| | | | | | |
|----|----|----------|-------|---------|--------|
| 59 | 03 | 1F 0008E | BLSSU | 16\$ | |
| 50 | 50 | DO 00090 | MOVL | R0, PTR | |
| | 01 | DO 00093 | 16\$: | MOVL | #1, R0 |
| | | 04 00096 | | RET | |

: 1600
: 1603
: 1604

: Routine Size: 151 bytes, Routine Base: DCLSZCODE + 01C6

```

542      1605 1 GLOBAL ROUTINE dcl$get_prev_command (.desc) : common_linkage =
543      1606 1
544      1607 1 --- Get the previous command from the command buffer and put it into
545      1608 1 the input buffer.
546      1609 1
547      1610 1 Inputs:
548      1611 1
549      1612 1
550      1613 1 desc = address of descriptor in which to return recalled command
551      1614 1 R10 = address of WRK data structure
552      1615 1 R11 = address of PRC data structure
553      1616 1 WRK_L_RECALLPTR = pointer to last recalled command
554      1617 1
555      1618 1 Outputs:
556      1619 1
557      1620 1 The command is copied into the input buffer and the descriptor
558      1621 1 is initialized.
559      1622 1
560      1623 1 routine value = true if success, false if empty buffer
561      1624 1 --- BEGIN
562      1625 1
563      1626 2
564      1627 2 GLOBAL REGISTER
565      1628 2     ptr=9 : REF VECTOR[,BYTE];           ! Pointer to retrieved command
566      1629 2
567      1630 2 EXTERNAL REGISTER
568      1631 2     wrk=10 : REF $BBLOCK,          ! Address of WRK data structure
569      1632 2     prc=11 : REF $BBLOCK;          ! Address of PRC data structure
570      1633 2
571      1634 2
572      1635 2
573      1636 2 | Back up one command.
574      1637 2
575      1638 2 | ptr = .wrk [.wrk_l_recallptr] - 1;
576      1639 2 | IF UNDERFLOW (.ptr)
577      1640 2 | THEN ptr = .ptr + prc c cmdbufsize;
578      1641 2 | IF .ptr [0] EQL 0 THEN RETURN false;
579      1642 2 | ptr = .ptr - .ptr [0] - 2;
580      1643 2 | IF UNDERFLOW (.ptr)
581      1644 2 | THEN ptr = .ptr + prc c cmdbufsize;
582      1645 2 | wrk [.wrk_l_recallptr] = .ptr;
583      1646 2
584      1647 2
585      1648 2 | Now return the current command.
586      1649 2
587      1650 2 RETURN dcl$get_curr_command (.desc);
588      1651 1 END;

```

| | | | | | | |
|----|----|----|------|--|---|--|
| 59 | EA | AA | 0133 | 0200 00000 01 C3 00002 CB 9E 00007 59 D1 0000C 05 1E 0000F | .ENTRY DCLSGET PREV_COMMAND, Save R9 SUBL3 #1, -22(\$WRK), PTR MOVAB 307(R11), R1 CMPL PTR, R1 BGEQU 1S | |
|----|----|----|------|--|---|--|

1605
1638
1639

| | | | | | | | |
|-----------|----|----------|-------------|--------|--------------------------|---------------|--------|
| | 59 | 0401 | C9 9E 00011 | | MOVAB | 1025(R9), PTR | : 1640 |
| | 69 | 95 00016 | 18: | TSTB | (PTR) | : 1641 | |
| | 24 | 13 00018 | | BEQL | 3\$ | | |
| 50 | 69 | 9A 0001A | | MOVZBL | (PTR) R0 | : 1642 | |
| | 50 | C3 0001D | | SUBL3 | R0, PTR, R0 | | |
| | 59 | A0 00021 | | MOVAB | -2(R0), PTR | | |
| | 51 | D1 00025 | | CMPL | PTR, R1 | : 1643 | |
| | 05 | 1E 00028 | | BGEQU | 2\$ | | |
| EA | 59 | 0401 | C9 9E 0002A | | MOVAB | 1025(R9), PTR | : 1644 |
| AA | 59 | 04 | DD 0002F | 28: | MOVL | PTR, -22(WRK) | : 1645 |
| 00000000V | EF | AC | DD 00033 | | PUSHL | DESC | : 1650 |
| | 01 | FB 00036 | | CALLS | #1, DCLSGET_CURR_COMMAND | | |
| | 04 | 0003D | | RET | | | |
| | 50 | D4 0003E | 38: | CLRL | R0 | | |
| | 04 | 00040 | | RET | | : 1651 | |

: Routine Size: 65 bytes, Routine Base: DCLSZCODE + 0250

```

590      1652 1 GLOBAL ROUTINE dcl$get_next_command (.desc) : common_linkage =
591      1653 1 !---
592      1654 1 !--- Get the next command from the command buffer and put it into
593      1655 1 the input buffer.
594      1656 1
595      1657 1 Inputs:
596      1658 1
597      1659 1 desc = address of descriptor in which to return recalled command
598      1660 1 R10 = address of WRK data structure
599      1661 1 R11 = address of PRC data structure
600      1662 1 WRK_L_RECALLPTR = pointer to last recalled command
601      1663 1
602      1664 1
603      1665 1 Outputs:
604      1666 1
605      1667 1 The command is copied into the input buffer and the descriptor
606      1668 1 is initialized.
607      1669 1
608      1670 1 routine value = true if success, false if empty buffer
609      1671 1 !---
610      1672 1
611      1673 2 BEGIN
612      1674 2
613      1675 2 GLOBAL REGISTER
614      1676 2     ptr=9 : REF VECTOR[,BYTE];           ! Pointer to retrieved command
615      1677 2
616      1678 2 EXTERNAL REGISTER
617      1679 2     wrk=10 :   REF $BBLOCK,          ! Address of WRK data structure
618      1680 2     prc=11 :   REF $BBLOCK;          ! Address of PRC data structure
619      1681 2
620      1682 2
621      1683 2 ! Skip past the current command.
622      1684 2
623      1685 2 ptr = .wrk [wrk_l_recallptr] + 1;
624      1686 2 IF OVERFLOW (.ptr)
625      1687 2 THEN ptr = prc [prc_a_commands];
626      1688 2 IF .ptr [0] EQ 0 THEN RETURN false;
627      1689 2 ptr = .ptr + .ptr [0] + 2;
628      1690 2 IF OVERFLOW (.ptr)
629      1691 2 THEN ptr = .ptr - prc_c_cmdbufsize;
630      1692 2 wrk [wrk_l_recallptr] = .ptr;
631      1693 2
632      1694 2
633      1695 2 ! Now return the current command.
634      1696 2
635      1697 2 RETURN dcl$get_curr_command (.desc);
636      1698 1 END;

```

| | | | | | |
|----|----|----|------|-------------|---------------------------------------|
| 59 | EA | AA | 0534 | 0200 00000 | .ENTRY DCL\$GET_NEXT_COMMAND, Save R9 |
| | 51 | 51 | | 01 C1 00002 | ADDL3 #1 -22(WRK) PTR |
| | | | | CB 9E 00007 | MOVAB 1332(R11), R1 |
| | | | | 59 D1 0000C | CMPL PTR, R1 |
| | | | | 05 1F 0000F | BLSSU 1S |

: 1652
: 1685
: 1686

| | | | | | | | |
|-----------|---------|----|----------|------|--------|--------------------------|--------|
| 59 | 0133 | CB | 9E 00011 | | MOVAB | 307(R11), PTR | : 1687 |
| 50 | | 69 | 9A 00016 | 1\$: | MOVZBL | (PTR), R0 | : 1688 |
| 59 | 02 A049 | 1E | 13 00019 | | BEQL | 3\$ | : 1689 |
| 51 | | 59 | D1 00020 | | MOVAB | 2(R0)[PTR], PTR | : 1690 |
| EA | 59 | 05 | 1F 00023 | | CMPL | PTR, R1 | : 1691 |
| AA | FBFF | C9 | 9E 00025 | | BLSSU | 2\$ | : 1692 |
| 00000000V | EF | 59 | D0 0002A | 2\$: | MOVAB | -1025(R9), PTR | : 1693 |
| | 04 | AC | DD 0002E | | MOVL | PTR -22(WRK) | : 1694 |
| | | 01 | FB 00031 | | PUSHL | DESC | : 1695 |
| | | 04 | 00038 | | CALLS | #1, DCLSGET_CURR_COMMAND | : 1696 |
| | | 50 | D4 00039 | 3\$: | RET | R0 | : 1697 |
| | | 04 | 0003B | | CLRL | | : 1698 |
| | | | | | RET | | |

; Routine Size: 60 bytes. Routine Base: DCLSZCODE + 029E

```
638      1699 1 GLOBAL ROUTINE dcl$get_curr_command (desc) : common_linkage =
639      1700 1
640      1701 1 !---
641      1702 1     Get the current command from the command buffer and put it into
642      1703 1     the input buffer.
643      1704 1
644      1705 1     Inputs:
645      1706 1
646      1707 1     desc = address of descriptor in which to return recalled command
647      1708 1     R10 = address of WRK data structure
648      1709 1     R11 = address of PRC data structure
649      1710 1     WRK_L_RECALLPTR = pointer to last recalled command
650      1711 1
651      1712 1     Outputs:
652      1713 1
653      1714 1     The command is copied into the input buffer and the descriptor
654      1715 1     is initialized.
655      1716 1
656      1717 1     routine value = true if success, false if empty buffer
657      1718 1 !---
658      1719 1
659      1720 2 BEGIN
660      1721 2
661      1722 2 MAP
662      1723 2     desc : REF VECTOR;           ! Command descriptor
663      1724 2
664      1725 2 GLOBAL REGISTER
665      1726 2     ptr=9 : REF VECTOR[,BYTE];   ! Pointer to retrieved command
666      1727 2
667      1728 2 EXTERNAL REGISTER
668      1729 2     wrk=10 : REF $BBLOCK;        ! Address of WRK data structure
669      1730 2     prc=11 : REF $BBLOCK;        ! Address of PRC data structure
670      1731 2
671      1732 2
672      1733 2     Init the output descriptor.
673      1734 2
674      1735 2     ptr = .wrk [wrk_l_recallptr] + 1;
675      1736 2     IF OVERFLOW (.ptr)
676      1737 2         THEN ptr = .ptr - prc_c_cmdbufsize;
677      1738 2     desc [0] = .ptr [0];
678      1739 2     desc [1] = wrk [wrk_g_inpbuf] - 2;
679      1740 2
680      1741 2
681      1742 2     Find the start of the command string.
682      1743 2
683      1744 2     IF .ptr [0] EQL 0 THEN RETURN false;
684      1745 2     ptr = .ptr + 1;
685      1746 2     IF OVERFLOW (.ptr)
686      1747 2         THEN ptr = prc [prc_g_commands];
687      1748 2
688      1749 2
689      1750 2     Copy the command text into the input buffer.
690      1751 2
691      1752 2     IF OVERFLOW (.ptr + .desc [0] - 1)          ! Wrap around?
692      1753 2         THEN BEGIN                                ! Yes, then copy in two pieces
693      1754 2             LOCAL temp_len;                    ! Get length of first piece
694      1755 3             temp_len = prc [prc_g_commands]
```

```

695    1756 3      + prc_c_cmdbufsize - .ptr;
696    1757 3      CHSMOVE (.temp_len, .ptr, .desc [1]);
697    1758 3      CHSMOVE (.desc [0] - .temp_len,
698    1759 3          prc [prc_g_commands],
699    1760 3          .desc [1] + .temp_len);
700    1761 3      END
701    1762 2      ELSE CHSMOVE (.desc [0], .ptr, .desc [1]);
702    1763 2      !
703    1764 2      RETURN true;
704    1765 1      END;

```

| | | | | 03FC 00000 | .ENTRY | DCLSGET_CURR_COMMAND, Save R2,R3,R4,R5,R6,- | 1699 |
|----|----|---------|---------|------------------|--------|---|------|
| 59 | EA | AA | 0534 | 01 C1 00002 | ADDL3 | R7,R8,R9 | 1735 |
| | | 51 | | CB 9E 00007 | MOVAB | #1 -22(WRK), PTR | 1736 |
| | | 51 | | 59 D1 0000C | CMPL | 1332(R11), R1 | |
| | | | | 05 1F 0000F | BLSSU | PTR, R1 | |
| | | 59 | FBFF | C9 9E 00011 | MOVAB | 1S | |
| | | 56 | 04 | AC D0 00016 | MOVL | -1025(R9), PTR | 1737 |
| | | 66 | | 1\$: 69 9A 0001A | MOVZBL | DESC, R6 | 1738 |
| | | 04 | A6 | CA 9E 0001D | MOVAB | (PTR), (R6) | |
| | | | F894 | 69 95 00023 | TSTB | -1900(R10), 4(R6) | 1739 |
| | | | | 38 13 00025 | BEQL | (PTR) | 1744 |
| | | 51 | | 59 D6 00027 | INCL | 5\$ | |
| | | | | 59 D1 00029 | CMPL | PTR | 1745 |
| | | | | 05 1F 0002C | BLSSU | R1 | 1746 |
| | | 59 | 0133 | CB 9E 0002E | MOVAB | 2\$ | |
| | | 58 | | 58 D0 00033 | MOVL | 307(R11), PTR | 1747 |
| | | 50 | FF A849 | 2\$: 9E 00036 | MOVAB | (R6), R8 | 1752 |
| | | 51 | | 50 D1 0003B | MOVAB | -1(R8)[PTR], R0 | |
| | | | | 16 1F 0003E | CMPL | R0, R1 | |
| | | 04 | 57 | 59 C3 00040 | BLSSU | 3\$ | |
| | | B6 | | 69 57 28 00044 | SUBL3 | PTR, R1, TEMP_LEN | 1756 |
| | | 04 B647 | 0133 | 58 57 C2 00049 | MOVC3 | TEMP_LEN, (PTR), @4(R6) | 1757 |
| | | | | 58 28 0004C | SUBL2 | TEMP_LEN, RB | 1758 |
| | | 04 | B6 | 05 11 00054 | MOVC3 | R8, 307(PRC), @4(R6)[TEMP_LEN] | 1760 |
| | | | | 58 28 00056 | BRB | 4\$ | 1752 |
| | | | | 3\$: 01 D0 0005B | MOVCL | R8, (PTR), @4(R6) | 1762 |
| | | | | 4\$: 04 0005E | RET | #1, R0 | 1764 |
| | | | | 5\$: 50 D4 0005F | CLRL | RO | |
| | | | | 55: 04 00061 | RET | | 1765 |

: Routine Size: 98 bytes, Routine Base: DCLS\$ZCODE + 02DA

RECALLSUB
V04-000

: 706 1766 1 END
: 707 1767 0 ELUDOM

D 12
16-Sep-1984 00:24:46 VAX-11 Bliss-32 v4.0-742
14-Sep-1984 12:15:32 [DCL.SRC]RECALLSUB.B32;1

Page 24
(12)

PSECT SUMMARY

| Name | Bytes | Attributes |
|------------|-------|---|
| DCL\$ZCODE | 828 | NOVEC,NOWRT, RD , EXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(0) |

Library Statistics

| File | ----- Symbols ----- | | | Pages Mapped | Processing Time |
|-----------------------------------|---------------------|--------|---------|-----------------|--------------------|
| | Total | Loaded | Percent | | |
| \$_\$255\$DUA2B:[SYSLIB]LIB.L32;1 | 18619 | 5 | 0 | 1000 | 00:01.8 |

COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LISS:RECALLSUB/OBJ=OBJ\$:RECALLSUB MSRC\$:RECALLSUB/UPDATE=(ENH\$:RECALLSUB)

: Size: 828 code + 0 data bytes
: Run Time: 00:28.3
: Elapsed Time: 01:35.5
: Lines/CPU Min: 3751
: Lexemes/CPU-Min: 33038
: Memory Used: 207 pages
: Compilation Complete

0072 AH-BT13A-SE
VAX/VMS V4.0

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